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Whether you're a Flex 3 beginner or intermediate user, this book provides the necessary information to help you develop into an expert. Using a practical hands-on approach, it illustrates exactly how to create robust and scalable enterprise-grade rich Internet applications (RIAs). The book is divided into three parts. The first part discusses the architectural and design aspects of Flex 3 application development. It explains the internals of a Flex 3 application and advocates a few best practices to fine-tune your application to ensure maximum performance. It includes tutorials on creating custom components, data binding, and creating AIR-powered desktop applications. The second part concentrates on effectively integrating Flex 3 with server- and client-side technologies. Techniques for integration with Java and PHP are covered in

detail, and content covering interaction with client-side technologies is also included. After reading the chapter on JavaScript integration, you will be ready to create applications that can use Ajax and Flex 3 together. The third and final part of the book is a unique and eclectic mix of some advanced topics like mash-ups, collaborative applications, 3D rendering, highly interactive visualization, and audio and video streaming. In summary, through reading this book, you will benefit from the wealth of information and years of experience the authors hold, and will then be ready to cruise with comfort in the world of Flex 3 application development on your own. With this collection of proven recipes, you have the ideal problem-solving guide for developing interactive Rich Internet Applications on the Adobe Flash Platform. You'll find answers to hundreds of common problems you may encounter when using Adobe Flex, Flex 4 Framework, or Flash Builder, Adobe's GUI-based development tool.

Flex 4 Cookbook has hands-on recipes for everything from Flex basics to solutions for working with visual components and data access, as well as tips on application development, unit testing, and Adobe AIR. Each recipe provides an explanation of how and why it works, and includes sample code that you can use immediately. You'll get results fast, whether you're a committed Flex developer or still evaluating the technology. It's a great way to jumpstart your next web application. Topics include: Using Spark Component Text Layout Framework Groups and Layout Spark List and ItemRenderer Images, bitmaps, videos, and sounds CSS, styling, and skinning States and Effects Working with Collections Using DataBinding Validation, formatting, and regular expressions Using Charts Services and Data Access Using RSLs and Modules Working with Adobe AIR 2.0 Did you know you can take your Flash skills beyond the browser, allowing you to make apps for Android, iOS and the BlackBerry

Tablet OS? Build dynamic apps today starting with the easy-to-use Android smartphones and tablets. Then, take your app to other platforms without writing native code. Pro Android Flash is the definitive guide to building Flash and other rich Internet applications (RIAs) on the Android platform. It covers the most popular RIA frameworks for Android developers—Flash and Flex—and shows how to build rich, immersive user experiences on both Android smartphones and tablets. You'll learn how to incorporate multimedia, animation, and special effects into your apps for maximum visual appeal. You'll also cover advanced topics, including input methods, hardware inputs, deployment, and performance optimization. This book is for any Flex developer who is comfortable with the basics and wants to take their knowledge to the next level. It provides a library of over 100 solutions to common problems. Each solution takes you through the workings of the example step-by-step and then presents some expert's tips, which

will take your understanding further and give you unique insights into Flex development. Coverage includes Flex 2 components, charting, working with remote data, data validation, displaying data with list based controls, controlling the look and feel of applications, application security, and working with dynamic data sources. Wrox's Professional Flex 2 is one of the first guides to Adobe's (Macromedia's) new web application development platform. Flex experts Simon Barber, Rich Tretola and John Bennett share their experience with Flex 2, and teach readers how to leverage the platform to build rich internet applications. Professional Flex 2 relies heavy on practical examples, making this a hands-on guide that will get readers up and running with Flex 2 quickly. Topics include: Building applications with Flex Builder Flex programming model Using Actionscript 3.0 Developing applications in MXML Creating UIs with Flex controls and containers Data access and interconnectivity

Creating custom flex components Charting Testing, debugging and deploying Flex applications and more Part of the Adobe Training from the Source series, the official curriculum from Adobe, developed by experienced trainers. Using project-based tutorials, this book is designed to teach the techniques needed to create sophisticated, professional-level projects. Each book includes all the files used in the lessons, plus completed projects for comparison. In the course of the book, the reader will build several Web applications using Flex Builder incorporating MXML and ActionScript 3.0. This title covers the component framework for Rich Internet Applications, Adobe Flex 3.0. New Flex 3 features covered in this edition are: the advanced DataGrid, Data Connectivity Wizards, Modularizing the Flex application, and options for deploying your Flex project with AIR (Adobe Integrated Runtime). All of Peachpit's eBooks contain the same content as the print edition.

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- You will need a web-enabled device or computer in order to access the media files that accompany this ebook. Entering the URL supplied into a computer with web access will allow you to get to the files.
- Depending on your device, it is possible that your display settings will cut off part of the URL. To make sure this is not the case, try reducing your font size and turning your device to a landscape view. This should cause the full URL to appear. If you want to use Adobe Flex to build production-quality Rich Internet Applications for the enterprise, this groundbreaking book shows you exactly what's required. You'll learn efficient techniques and best practices, and compare several frameworks and tools available for RIA development -- well beyond anything you'll find in Flex tutorials and

product documentation. Through many practical examples, the authors impart their considerable experience to help you overcome challenges during your project's life cycle. Enterprise Development with Flex also suggests proper tools and methodologies, guidelines for determining the skill sets required for the project, and much more. Choose among several frameworks to build Flex applications, including Cairngorm, PureMVC, Mate, and Clear Toolkit Apply selected design patterns with Flex Learn how to extend the Flex framework and build your own component library Develop a sample AIR application that automatically synchronizes local and remote databases to support your sales force Get solutions for leveraging AMF protocol and synchronizing Flex client data modifications with BlazeDS-based servers Determine the actual performance of your application and improve its efficiency If you need to parse or process text data in Linux or Unix, this useful book explains how to use flex and bison to solve

your problems quickly. flex & bison is the long-awaited sequel to the classic O'Reilly book, lex & yacc. In the nearly two decades since the original book was published, the flex and bison utilities have proven to be more reliable and more powerful than the original Unix tools. flex & bison covers the same core functionality vital to Linux and Unix program development, along with several important new topics. You'll find revised tutorials for novices and references for advanced users, as well as an explanation of each utility's basic usage and simple, standalone applications you can create with them. With flex & bison, you'll discover the wide range of uses these flexible tools offer. Address syntax crunching that regular expressions tools can't handle Build compilers and interpreters, and handle a wide range of text processing functions Interpret code, configuration files, or any other structured format Learn key programming techniques, including abstract syntax trees and symbol tables Implement a full SQL grammar-

with complete sample code Use new features such as pure (reentrant) lexers and parsers, powerful GLR parsers, and interfaces to C++ This is the e-book version of Adobe Flex 4: Training from the Source, to access the files that accompany this title please refer to the URL which is listed at the end of the e-book Adobe Flex: Training from the Source is the best-selling and most trusted resource for learning about Adobe Flex. Written by a team of authors with practical experience as consultants, mentors and developers of courseware, this book/CD uses project-based tutorials, and is designed to teach beginning Flex developers the details of building and architecting real-world rich internet applications using Flash Builder incorporating MXML and ActionScript 3.0. The book includes a CD that contains all the files used in the lessons, plus completed projects for comparison. This latest edition includes complete coverage of New Flex 4 features such as the Spark Component model, Advanced Skinning, Component Creation,

and much more. All of Peachpit's eBooks contain the same content as the print edition. You will find a link in the last few pages of your eBook that directs you to the media files. Helpful tips: If you are able to search the book, search for "Where are the lesson files?" Go to the very last page of the book and scroll backwards. You will need a web-enabled device or computer in order to access the media files that accompany this ebook. Entering the URL supplied into a computer with web access will allow you to get to the files. Depending on your device, it is possible that your display settings will cut off part of the URL. To make sure this is not the case, try reducing your font size and turning your device to a landscape view. This should cause the full URL to appear. A Quick and Easy Guide to Maximize the Samsung Galaxy Book Flex Are you looking for a user manual that will help you SETUP and Master your Samsung Galaxy Book Flex? Are you looking for a manual that will expose you to all the amazing features



of your device? Then get your hands on this book and have an amazing time using your device. The Galaxy Book Flex is clearly the star of the show here. It's the first laptop to use Samsung's patented QLED display technology, bringing its quantum dot goodness into the fold. The Galaxy Book Flex can be used as both a notebook and a laptop courtesy of its versatile hinge. While both the Flex and Ion come with 10th Gen Intel chips, the Flex gets Ice Lake chips based on the newer 10nm architecture. There are many other factors that make up the overall goodness of the device. We got a chance at handling the device and we are presenting our User Guide to help you maximize your device. This book is written in simple and clear terms with a step-by-step approach and with tips and tricks that will help you to master your Samsung Galaxy Book Flex within the shortest period of time. Add this book to your library NOW! Providing you with invaluable information for delivering rich, cross-platform Internet applications within the

enterprise and across the web, this book shows you how to fully integrate Java and Flex. Pages of examples, step-by-step instructions, and from-the-field techniques guide you through the creation of your first Java/Flex applications. To meet today's complex and ever-changing business demands, you need a solid foundation of compute, storage, networking, and software resources. This system must be simple to deploy, and be able to quickly and automatically adapt to changing conditions. You also need to be able to take advantage of broad expertise and proven guidelines in systems management, applications, hardware maintenance, and more. The IBM® PureFlex® System combines no-compromise system designs along with built-in expertise and integrates them into complete, optimized solutions. At the heart of PureFlex System is the IBM Flex System® Enterprise Chassis. This fully integrated infrastructure platform supports a mix of compute, storage, and networking resources to meet the demands of your

applications. The solution is easily scalable with the addition of another chassis with the required nodes. With the IBM Flex System Manager®, multiple chassis can be monitored from a single panel. The 14 node, 10U chassis delivers high-speed performance complete with integrated servers, storage, and networking. This flexible chassis is simple to deploy now, and to scale to meet your needs in the future. This IBM Redbooks® publication describes IBM PureFlex System and IBM Flex System available from IBM. It highlights the technology and features of the chassis, compute nodes, management features, and connectivity options. Guidance is provided about every major component, and about networking and storage connectivity. This book is intended for customers, IBM Business Partners, and IBM employees who want to know the details about the new family of products. It assumes that you have a basic understanding of blade server concepts and general IT knowledge. This Short Cut takes a look at a set of tools and

technologies that work together to allow developers to build Rich Internet Applications (RIAs) quickly and easily on top of proven enterprise technologies that are traditionally associated with long, complex development efforts. Discover what's possible with the latest version of Flash Builder and Flex. This hands-on guide helps you dive into the Adobe Flash Platform: through a series of quick step-by-step tutorials, you'll learn the process of building, debugging, and deploying a complete Rich Internet Application with Flex 4. Each tutorial includes complete code samples and pre-built Flex components. Follow the tutorials in sequence or simply jump to the areas that interest you. Ideal for experienced developers with or without a background in Flex, Getting Started with Flex 4 shows you how to take advantage of your existing skills. You'll quickly discover how easy RIA development can be. Create a Flex application that retrieves, displays, and modifies database records Easily add,

update, and delete data in the database Test and debug the application Deploy your Flex application to a web server Change the application's appearance with styling and skinning Use Flex components to add charts and graphs "Alaric and Elijah do a great job of guiding a newbie Flex developer through the myriad of components offered by this hugely popular framework. Flex novices will find it well worth a read." --Jodie O'Rourke, Adobe Certified Expert (Flash Platform) & Community Professional Community Leader, Adobe User Group Program This is the first book covering the use of the Spring Framework and integrating the Flex Framework so that enterprise Java developers can now add a Rich Internet Application front end to their "back end." Is there an easier way to build and deliver rich internet applications (RIAs) other than the Flash IDE or Ajax? Absolutely. With Adobe Flex 2, the Flex 2 SDK, and this book, you have all you need to build RIAs. Programming Flex 2 offers you

plenty of practical and useful examples that reveal how and why to use a particular feature of Flex 2, and when and when not to. As part of the Adobe Developer Library, Programming Flex 2 is the authoritative guide to this new Adobe framework. You learn to use a markup language called MXML and a vast library of off-the-shelf and highly-configurable components to build Flash-based applications that combine the immediacy of the Web with the functionality and responsiveness of desktop applications. You also discover why -- with the Flash Player runtime environment and the powerful ActionScript 3.0 programming language -- the possibilities with Flex 2 are nearly limitless. Topics include: Managing Layout Working with Components Working with Media Managing State Using Transitions and Effects Working with Data Customizing Application Appearance Client Data Communication and Remote Data Communication Debugging Flex Framework Applications Creating Custom Components Flex

may be easier to learn than the Flash IDE, but you still need a reliable guide to the framework. Programming Flex 2 not only serves as a reference, but provides valuable and practical insight into this new technology. As you learn how to build Flex applications, you'll also discover how Flex works. This book supplies all the information you need in one convenient place. Adobe Developer Library is a co-publishing partnership between O'Reilly Media and Adobe Systems, Inc. and is designed to produce the number one information resources for developers who use Adobe technologies. Created in 2006, the Adobe Developer Library is the official source for comprehensive learning solutions to help developers create expressive and interactive web applications that can reach virtually anyone on any platform. With top-notch books and innovative online resources covering the latest in rich Internet application development, the Adobe Developer Library offers expert training and in-depth resources,

straight from the source. If you want to try your hand at developing rich Internet applications with Adobe's Flex 3, and already have experience with frameworks such as .NET or Java, this is the ideal book to get you started. Programming Flex 3 gives you a solid understanding of Flex 3's core concepts, and valuable insight into how, why, and when to use specific Flex features. Numerous examples and sample code demonstrate ways to build complete, functional applications for the Web, using the free Flex SDK, and RIAs for the desktop, using Adobe AIR. This book is an excellent companion to Adobe's Flex 3 reference documentation. With this book, you will: Learn the underlying details of the Flex framework Program with MXML and ActionScript Arrange the layout and deal with UI components Work with media Manage state for applications and components Use transitions and effects Debug your Flex applications Create custom components Embed Flex applications in web

browsers Build AIR applications for the desktop Flex 3 will put you at the forefront of the RIA revolution on both the Web and the desktop. Programming Flex 3 will help you get the most from this amazing and sophisticated technology. Don't settle for Flex's boring, standard user interface. Set your Flex applications apart with the breakthrough skinning and programming techniques found in *Creating Visual Experiences with Flex 3.0*. Leading Flex developers Juan Sanchez and Andy McIntosh show how to build stunning Flex and AIR applications. You'll learn how to take a design and translate that design into Flex or AIR without sacrificing fidelity, and how to apply state-of-the-art branding that adds value to all your Flex applications, no matter what they do or who you're building them for. Sanchez and McIntosh illuminate every aspect of creating superior visual experiences with Flex 3.0 and AIR and discuss planning, design, architecture, and proven user-interface principles, with an emphasis on technical

implementation. You'll learn how to alter the standard Flex interface using all the tools available to you: skins, styling, transitions, effects, filters, graphics built with Adobe creative tools, CSS, and ActionScript 3.0 programming. The authors reveal the trade-offs associated with each approach to Flex visual experience design and help you choose the right techniques for your applications. They explain each concept and technique in detail, using real-world examples and exercises that solve specific problems and provide samples throughout each chapter. If you want your Flex and AIR applications to be a cut above the rest, this is the book that shows you how. Flex your development muscles with this hefty guide Write programs using familiar workflows, deliver rich applications for Web or desktop, and integrate with a variety of application servers using ColdFusion, PHP, and others-all with the new Flex Builder 3 toolkit and the comprehensive tutorials in this packed reference. You'll learn

the basics of Flex 3, then quickly start using MXML, ActionScript, CSS, and other tools to create applications that can run on any browser or operating system. Install and learn how to use Flex Builder 3 Explore MXML, ActionScript 3, and the anatomy of a Flex application Lay out Flex controls and containers, and use Cascading Style Sheets (CSS) to create look and feel Incorporate Advanced List controls, Flex charting components, and data entry forms Integrate your Flex applications with a variety of application servers Create cross-operating system desktop applications with Adobe Integrated Runtime (AIR) Companion Web Site Visit [www.wiley.com/go/flex3](http://www.wiley.com/go/flex3) to access code files for the projects in the book. Learn Adobe Flex 4 in a fun and engaging way with this book's unique, hands-on approach. Using clear examples and step-by-step coaching from two experts, you'll create four applications that demonstrate fundamental Flex programming concepts. Throughout the course of this book,

you'll learn how to enhance user interaction with ActionScript, and create and skin a user interface with Flex's UI components (MXML) and Adobe's new FXG graphics format. You'll also be trained to manage dynamic data, connect to a database using server-side script, and deploy applications to both the Web and the desktop. Learning Flex 4 offers tips and tricks the authors have collected from years of real-world experience, and straightforward explanations of object-oriented programming concepts to help you understand how Flex 4 works. Work with Flash Builder 4 and the Eclipse IDE Learn the basics of ActionScript, MXML, and FXG Design a Flex application layout Build an engaging user interface Add interactivity with ActionScript Handle user input with rich forms Link Flex to a server with PHP and MySQL Gather and display data Style applications and add effects, filters, and transitions Deploy applications to the Web, or to the desktop using Adobe AIR How soon can you

learn Adobe Flex 3? With this book's unique hands-on approach, you will be able to tinker with examples right away, and create your own Rich Internet Applications with Flex within the first few chapters. As you progress, you learn how to build a layout, add interactivity, work with data, and deploy your applications to either the Web or the desktop. Learning Flex 3 offers step-by-step instructions that are clear and concise, along with tips and tricks that author Alaric Cole has gathered after years of using Flex and teaching it to fellow developers at Yahoo! You'll understand how Flex works, how to use the MXML markup language and work with ActionScript, how to deploy RIAs to the desktop using Adobe AIR, and much more. Whether you're a beginner, or an experienced web developer coming to Flex from another platform, Learning Flex 3 is the ideal way to learn how to: Set up your environment with FlexBuilder and Eclipse Create a new Flex project Use the different design views in Flex

Write code with MXML Lay out your Flex application Embed images and graphics Build a user interface Add interactivity with ActionScript Handle user input Move, display, and collect data Add custom components with MXML Add sound effects, filters, and transitions Style your applications with CSS, skins, and themes Deploy applications to the Web, or to the desktop using Adobe AIR Also included are brief explanations of objects, classes, components, properties, methods, types, and other Flex attributes. You will find that Learning Flex 3 is not only the most complete tutorial for Flex, it's also the quickest way to get going with the latest version of this powerful framework. A Quick and Easy User Guide to Lenovo FlexAre you looking for a comprehensive user manual that will help you SETUP and Master Lenovo Flex? Are you looking for a manual that will expose you to all the amazing features of your device? Then get your hands on this book and have an amazing time using your device.Lenovo Flex Features

powerful and efficient AMD processing and a battery that lasts all day - Plus rapid recharging that can restore your battery charge up to 80% in just an hour - the Lenovo flex 14 Convertible touchscreen laptop can help make your ideas happen. This multi-mode PC also has a physical Webcam Shutter for extra privacy, while the digital pen support enables you to write or sketch directly onto the full HD 14" Display. Use your Flex 14 2-in-1 laptop in notebook computer mode for your everyday computing needs, fold it into tablet computer mode for drawing or touchscreen interaction, or put it into tent or stand mode to binge your favorite streaming shows or Share a movie with friends as the Radeon Vega integrated graphics bring you amazing performance on the go There are many other factors that make up the overall goodness of this device. This book is written in simple and clear terms with a step-by-step approach and with tips and tricks that will help you to master your Lenovo Flex within the shortest period of

time. Get your copy NOW Ready to flex your Web development muscles and start building rich Internet applications? With Flex 3.0, you can create great RIAs that perform like desktop applications using Adobe Flash Player, which is already installed on more than 95 percent of Internet-connected computers. And the fun and easy way™ to get up to speed on Flex is with Adobe Flex 3.0 For Dummies. This friendly guide shows you how Flex lets you leverage the power of Adobe's ubiquitous Flash technology to build large applications. If you've written code in any language, Adobe Flex 3.0 For Dummies will get you started, introduce you to FlexBuilder and the Flex framework, and have you building some really "flashy" stuff before you know it. You'll find out how to: Develop interactive applications without worrying about browser differences Use the Event Model Work with ActionScript and MXML Build simple user interface controls and data-driven controls Set up data binding Format and validate user data Create, run, and clean a



project Explore Flex manager classes Work with styling and skinning Flex components All the code used in the book is on the companion Web site to save you that much more time. Adobe Flex 3.0 For Dummies helps you become Flex-literate in a flash! Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file. A hands-on guide to creating Rich Internet Applications (RIA) using BlazeDS BlazeDS enables you to easily connect to back-end distributed data and push data in real time to Adobe Flex and Adobe AIR applications in order to garner more responsive Rich Internet Application (RIA) experiences. It is a scalable option for Flex and Java integration and allows you to create excellent RIAs with both Flex and Java. This informative resource provides you with detailed examples and walkthroughs that explain the best practices for creating RIAs using BlazeDS. You'll begin with the essentials of BlazeDS and then more on to more advanced topics. Along the way, you'll learn the real-world

concerns that surround enterprise-based Java and Flex applications. BlazeDS enables you to connect to back-end distributed data in order to garner more responsive Rich Internet Application (RIA) experiences Begins with an introduction to BlazeDS, and explains the necessary features for integrating new and existing Java data sources and applications with Flex-based RIAs Provides hands-on examples and addresses real-world concerns surrounding enterprise-based Java and Flex applications Serves as a comprehensive walk through for creating RIAs using BlazeDS If you're looking to create rich, productive, and engaging applications, then this book is for you. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file. Over the past few years, the now-open source Adobe Flex framework has been adopted by the Java community as the preferred framework for Java rich Internet applications (RIAs) using Flash for the presentation layer. Flex helps Java

developers to build and maintain expressive web/desktop applications that deploy consistently on all major browsers, desktops, and operating systems. Beginning Java and Flex describes new, simpler, and faster ways to develop enterprise RIAs. This book is not only for Java or Flex developers, but also for all web developers who want to increase their productivity and the quality of their development. The aim of the book is to teach the new frontier of web development using open source, agile, lightweight Java frameworks with Flex. Java lightweight framework programming helps Flex developers create dynamic-looking enterprise applications. Flex and Java are becoming very popular for both business and interactive applications. Offers coverage of Adobe Flex 3, the development framework for rich Internet applications, describing the latest features of the technology and how they can be used to build Web applications.

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